



Julien MERLE

Senior developer

www.julienmerle.com
julien.merle.pro@gmail.com
+33 (0)6 31 82 13 02
github.com/B3ird

Information

Birthdate 12/26/89 (35 y.o.)
Driving license : AT/MT cars

Diplomas

- 2013 **Master Computer Science**
University of Burgundy
- 2011 **Bachelor Computer Science**
University of Burgundy
- 2010 **Diploma of Higher Education Software engineering**
IUT of Dijon
- 2008 **Advanced Level Science**
European secondary school in Dijon

Languages

French – Native language
English – Advanced C1

Multimedia

OS : Linux, Android, Windows
2D : Photoshop, Illustrator, Gimp
3D : Blender, Fusion 360
Game engine : Unity, Godot

Interests

Motorcycle, Cycling, Drawing,
Computer design, DIY, 3D printing,
Mechanic, Retro-gaming

Expertise



2023 - 2024 (1 year) : Software developer – Freelance
Analysis, support and development of solutions for clients

- ✓ Audit and maintenance of native Android applications in **Kotlin**
- ✓ Development of cross-platform applications (mobile, web and desktop) using **Flutter**
- ✓ Implementation of a **MySQL** database and development of **CRUD** for mobile applications



2017 - 2023 (6 years) : Lead developer – Full time job
NOMEO Apps Panel Lyon

Production of Android applications from conception to development as a mobile expert.

- ✓ Mobile applications development on **MVP** and **MVVM** architecture under **Java, Kotlin** and **Flutter** languages
- ✓ Development of **AAR** Android library and **Flutter bridge**
- ✓ Implementation of **REST API, WebSocket** and **Bluetooth** communication
- ✓ Local data saved with **SQLite, Room, Couchbase**
- ✓ Versioning (**GitFlow**) of **GitLab/GitHub** sources with code review (**Pull requests**)
- ✓ Bugs investigation and fixes (**JIRA, ClickUp**)
- ✓ Applications design (**wireframes, consultant UI/UX material design**)
- ✓ Estimation (charges, risks, plannings, **Gantt** chart)
- ✓ Technical manager (**R&D, technical solution finder, prototyping**)
- ✓ Technical docs and specs writing (**JavaDoc, KDoc, ReadMe.com**)
- ✓ App management and monitoring with **Firebase** (push, analytics, crashlytics, distribution)
- ✓ Authentication code implementation : **JWT, OAuth 2.0, Google Sign-In, Facebook Login**
- ✓ Maps integration (location, markers, itinerary, tiles) with **Google map, OSM, MapBox**
- ✓ Setting up in-app purchases with **Google** and **Stripe**
- ✓ App stores publication on **Google Play, Huawei AppGallery** and **Amazon Appstore**
- ✓ Hiring process (interview, technical tests, supervision)
- ✓ Application of **Agile (Scrum, Kanban, XP)** methodologies
- ✓ Setting up unit tests (**Kotest**)



2013 - 2017 (4 years) : Software engineer – Full time job
ATSUKE Apocope Dijon

Development of websites and mobile applications for major brands within a marketing environment.

- ✓ Android applications development on **MVP** clean architecture under **Java** language
- ✓ Web development on **MVC** clean architectures with **Zend Framework, Symfony, CodeIgniter** and **Silex**
- ✓ Development of admin **back-offices (C.R.U.D.)**
- ✓ Creation of **responsive designs** (mobile, tablet & desktop) with **PHPTAL, Sass, jQuery, Ajax**
- ✓ Development of **REST API (JSON)** and requests monitoring (**Curl, Postman**)
- ✓ Database management with **Oracle** and **MySQL (PhpMyAdmin)**
- ✓ Bugs investigation and fixes (**Trello, Redmine**)
- ✓ Setting up online payments with **ATOS**
- ✓ Maps integration (location, markers, measures) with **Google map**
- ✓ App store publication on **Google Play**
- ✓ Application of **Agile (Scrum, Kanban)** methodologies
- ✓ Supervision of web developer interns



2010 (3 months) : Developer – Internship
EADS Airbus Toulouse

Development of internal projects within Airbus airplane repair service.

- ✓ Development of **VBA** forms in order to automatise administrative files generation
- ✓ Development of a web platform giving access to a large scale list of technical files
- ✓ Development of an analytic software to identify deprecated and duplicated files on a storage server

